

Project

- Develop a small game about University of Kashan
- Genre, 2d/3d: Up to you
- At least 2 minutes of gameplay
- Google student game projects to get ideas (Example: <https://youtu.be/cqCa4qCIV4c>)
- Game engine & programming language: Up to you
- Graphics & audio: Use free online resources
- Open-source projects: Allowed
- 1-2 persons per team
- Deadline: 1402/04/31
- Important aspects: Fun gameplay, creativity, 3Cs (Character, Controls, Camera), AI, visuals, audio, UI, UX
- Plagiarism tolerance: 0
- Delivery & presentation: 10-15 minutes online meeting (more information later)

Grading Policy

- Assignment 1: 2.5 pts.
- Assignment 2: 3.5 pts.
- Project: 15 pts.
- TOTAL: 21 pts.
- 50% of assignments and projects are required to pass the course.